

Friday	Main Programming	Panel Room 1	Panel Room 2	Action Room	Vender Room	Registration Desk
4:00 pm	Opening Ceremony				Opens 4:00 pm	
5:00 pm		Daisho Forum Meet-up		Open Play		
6:00 pm		Kimono Dressing	J-Rock Panel			
7:00 pm		Voice Acting	AMV Contest		Closes 8:00 pm	Closes 8:00 pm.
8:00 pm		Con Etiquette	What is Steampunk?			
9:00 pm	Happy Set-Up					
	Happy					
10:00 pm	Wednesday					
11:00 pm	Daisho Tonic!					
Midnight						
Saturday 8:00 am						Opens 8:00 am.
9:00 am						
10:00 am		Zombie: How to Deal	InuYasha	Basic Fighting Panel	Opens 10:00 am.	
11:00 am		With Them	Comics& Manga	Open Fighting		
		Wheel of Anime Set-up	Two Sides Of the Same Coin			
Noon		Wheel of	John Jackson Miller Panel	Struggle		
1:00 pm		Anime	Q & A with Pat Rothfuss	Tourney 1		
2:00 pm		FamicomDojo/ Powet T.V.	Hello Kitty	Struggle		
3:00 pm		Name that Anime Opening	Gundam: A Guide to the War of Tomorrow	Tourney 2		
4:00 pm		Kingdom Hearts	Voice Acting vs. Stage Acting			
5:00 pm		Survival Horror, it's Fun Being Scared	A Paintbrush and a Pencil: Tradition Art in a Computer-Savvy World		Closes 6:00 pm.	
6:00 pm	Cosplay Set-Up and Meet-Up					
7:00 pm	Cosplay Contest					Closes 8:00 pm.
8:00 pm						
9:00 pm	Dance Set Up					
10:00 pm	Daisho Dance!!					
11:00 pm						
Midnight						
Sunday 8:00 am						Opens 8:00 am.
9:00 am			Weapon Construction and Fighting Garb			
10:00 am		Variety Show Set-Up	What is Steam Punk?		Opens 10:00 am.	
11:00 am		Variety Show		Open Fighting		Closes Noon.
Noon				Struggle Tourney Final s		
1:00 pm			Adapting Scripts for English Dubbing	Underworld Games		
2:00 pm		Peter Chimaera: Literary Genius				
3:00 pm	Closing Ceremony				Closes 4:00 pm.	

Daisho Con programming schedule 2008

*Not all programming shown. This schedule may change at any time.